

**Overview:**

In this lesson, students will learn how to determine the volume of rectangular prisms and cylinders. Then, students will work in teams to build a custom structure and determine its volume.

[Click here](#) to explore the entire Kid Spark Curriculum Library.

**Learning Objectives & NGSS Alignment:**

- ⚙ Define volume.
- ⚙ Determine the volume of rectangular prisms and cylinders.
- ⚙ Build a custom structure and then determine its volume.

**Scientific/Engineering Practice** - Using mathematics

**Crosscutting Concept** - Scale, proportion, and quantity

**Pre-Lesson Preparation:**

1. Prepare enough lesson materials for each team. (Curriculum Packets, Student Engineering Workbooks)
2. Using Kid Spark engineering materials, assemble a rectangular prism and a cylinder. *Curriculum Packet - Page 1*
3. Make sure to review how to determine the volume of rectangular prisms and cylinders. *Curriculum Packet - Pages 1 - 4*
4. Prepare an example solution for the design and engineering challenge. *Curriculum Packet - Page 5*

**Convergent Learning Activity:**

1. Introduce students to the concept of volume. *Note: Students should fill out lesson information in their Student Engineering Workbooks as they work through the lesson.*

**Volume** is the amount of three-dimensional space an object occupies. Pick up an object and place it on a table. Discuss how the amount of three-dimensional space (length, depth, and height) an object occupies is referred to as its volume.

Volume is measured in cubic units of a fixed size, such as cubic inches ( $\text{in}^3$ ) or cubic centimeters ( $\text{cm}^3$ ). For this lesson, we will be using cubic centimeters ( $\text{cm}^3$ ) to determine the volume of rectangular prisms and cylinders. Each block represents a volume of 8 cubic centimeters ( $8 \text{ cm}^3$ ). Have each student pick up a block and explore how it represents a volume of  $8 \text{ cm}^3$ . *Curriculum Packet - Page 1*

**Activity Time:**

60 Minutes

**Targeted Grade Level:**

3 - 5

**Student Grouping:**

Teams of 2

**Additional Lesson Materials:**

- Curriculum Packet
- Student Engineering Workbook

**Kid Spark Mobile STEM Lab:**

Young Engineers **OR**  
Engineering Pathways

**Note:** *Two teams can share the engineering materials from one Kid Spark Mobile STEM Lab.*

2. Instruct each team to assemble a rectangular prism and a cylinder using the engineering materials in the lab.  
*Curriculum Packet – Page 1*
3. Work with students to determine the volume of the rectangular prism and the cylinder.  
*Curriculum Packet – Pages 2 - 4, Student Engineering Workbook - Page 1*

*Note: Work with students to determine the total volume of each object, then challenge teams to determine the interior volume of each object and record their answers in the Student Engineering Workbook.*

### **Divergent Learning Activity:**

1. Review the Design & Engineering Challenge with teams. *Curriculum Packet - Page 5*
2. *Instruct teams to use the Kid Spark Design & Engineering Process to develop a solution to the challenge. Curriculum Packet - Page 5, Student Engineering Workbook - Page 2*

*Challenge tips & information :*

- *Two teams will share the engineering materials from one Kid Spark Mobile STEM Lab.*
- *Encourage students to keep their designs simple. Remind them that they are going to have to determine the interior volume of the design.*
- *Consider asking students to sketch out their designs on paper before trying to build them.*
- *If teams get done early, challenge them to determine the overall volume of the entire structure (exterior measurements).*
- *Set a time limit on how long students have to complete their design.*
- *In some instances, you may want to limit the number of engineering materials students have access to out of the Mobile STEM Lab. (Example: Instruct students to pull out X number of engineering materials before the start of the lesson.)*

### **Lesson Closure:**

1. Project presentations - Instruct each team to share the design they created with the rest of the class. Be specific with what information you want students to share. (Example: teams are required to share how each member contributed, the volume of each end of the pool, etc...)
2. Lab cleanup - After teams have finished their presentations, instruct them to disassemble their designs and pack all engineering materials back into the labs correctly. *Note: each lab should include a laminated inventory and organization guide to help students pack engineering materials back correctly.*
3. Lesson reflection - If time permits, do a quick recap/review of the lesson.

### **Assessment/Evaluation:**

- A. Student Engineering Workbook (7 Points)
- B. Design & Engineering Challenge (20 Points)

## Team Members:

1. \_\_\_\_\_ 2. \_\_\_\_\_

\_\_\_\_\_

### Total Points

Workbook: ..... /7 pts

Challenge: ..... /20 pts

## What is Volume?

Fill in the blanks in the statement below.

1. Volume is the amount of three-dimensional space an object occupies. Volume is measured in cubic units of a fixed size, such as cubic inches (in<sup>3</sup>) or cubic centimeters (cm<sup>3</sup>).

## Assemble a Rectangular Prism and a Cylinder

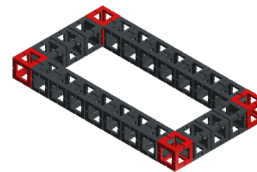
Place a check in each box as each step is completed.

2.  Assemble a **rectangular prism** using Kid Spark engineering materials.
3.  Assemble a **cylinder** using Kid Spark engineering materials.

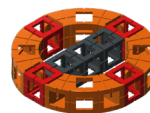
## Determine the Volume of Rectangular Prisms and Cylinders

Fill out the correct information in the spaces provided.

4. **Volume** of entire **rectangular prism**: 360 cm<sup>3</sup>
5. **Volume** of interior **rectangular prism**: 168 cm<sup>3</sup>


 Rectangular  
Prism

6. **Volume** of entire **cylinder**: 157 cm<sup>3</sup>
7. **Volume** of interior **cylinder**: 56.52 cm<sup>3</sup>



Cylinder

## Design & Engineering Challenge

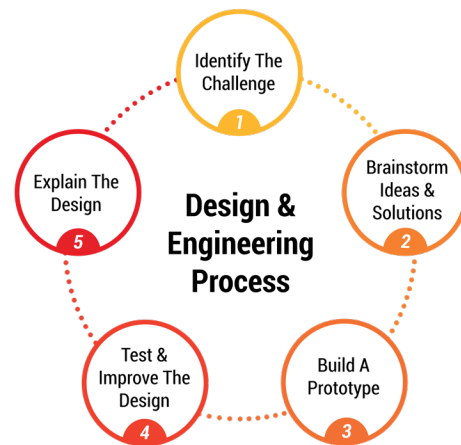
Follow each step in the design & engineering process to develop a solution to the challenge. Place a check in each box as each step is completed. Fill in the blanks when necessary.

### 1. Identify The Challenge

Challenge: Design and engineer a structure for a new swimming pool.

### 2. Brainstorm Ideas & Solutions

- Discuss design ideas.
- Consider building components.
- Sketch out design ideas on paper.
- Choose the best design.



### 3. Build A Prototype

Use Kid Spark engineering materials to build a prototype.

### 4. Test & Improve The Design

- Look for opportunities to improve the design. (Is it practical, proportional, etc..)
- Review challenge specifications/criteria and grading rubric.

### 5. Explain The Design

- Determine the specifications of the design that was created. *Student Engineering Workbook - Page 3*
- Discuss the following items with your team and be prepared to share with the rest of the class.

- a. How did the team arrive at the final design solution? Discuss how each step in the Design & Engineering process was used to develop the design.
- b. Is the design realistic and well-proportioned? Which end of the pool has a larger volume? Why did the team decide to configure the design of the pool in this way?
- c. How did each team member contribute towards the overall design? Do you feel like everyone had an equal opportunity to contribute in the creative process?
- d. Is the team prepared to share detailed specifications of the design to others?





## Design Specifications

Use the space provided to determine the total interior volume of the swimming pool.

<div style="background-color: #444; color: white; padding: 5px; font-weight: bold;">Shallow End</div>          <p style="text-align: right;">Interior volume: <u>      </u> <b>Total</b> <u>      </u> cm<sup>3</sup></p>	<div style="background-color: #444; color: white; padding: 5px; font-weight: bold;">Deep End</div>          <p style="text-align: right;">Interior volume: <u>      </u> <b>Total</b> <u>      </u> cm<sup>3</sup></p>	<div style="background-color: #444; color: white; padding: 5px; font-weight: bold;">Total Interior Volume</div>          <p style="text-align: right;">Interior volume: <u>      </u> <b>Total</b> <u>      </u> cm<sup>3</sup></p>
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## Challenge Evaluation

When teams have completed the design & engineering challenge, it should be presented to the teacher and classmates for evaluation. Teams will be graded on the following criteria:

-  **Specifications:** Does the design meet all specifications as stated in the design brief?
-  **Team Collaboration:** How well did the team work together? Can each student describe how they contributed?
-  **Design Quality/Aesthetics:** Is the design of high quality? Is it structurally strong, attractive, and well proportioned?
-  **Presentation:** How well did the team communicate all aspects of the design to others?

Grading Rubric	Advanced 5 Points	Proficient 4 Points	Partially Proficient 3 Points	Not Proficient 0 Points
<b>Specifications</b>	<input type="checkbox"/> Meets all specifications	<input type="checkbox"/> Meets most specifications	<input type="checkbox"/> Meets some specifications	<input type="checkbox"/> Does not meet specifications
<b>Team Collaboration</b>	<input type="checkbox"/> Every member of team contributed	<input type="checkbox"/> Most members of team contributed	<input type="checkbox"/> Some members of team contributed	<input type="checkbox"/> Team did not work together
<b>Design Quality/ Aesthetics</b>	<input type="checkbox"/> Great design/ aesthetics	<input type="checkbox"/> Good design/ aesthetics	<input type="checkbox"/> Average design/ aesthetics	<input type="checkbox"/> Poor design/ aesthetics
<b>Presentation</b>	<input type="checkbox"/> Great presentation/ well explained	<input type="checkbox"/> Good presentation/ well explained	<input type="checkbox"/> Poor presentation/ explanation	<input type="checkbox"/> No presentation/ explanation
<b>Points</b>	<u>      </u> <b>Column Total</b>	<u>      </u> <b>Column Total</b>	<u>      </u> <b>Column Total</b>	<u>      </u> <b>Column Total</b>
<b>Total Points</b>				<u>      </u> <b>Total Points</b> /20